\$100



# VENTURE 5



VENTURE MAGAZINE is published by HORIZON ZERO GRAPHIQUES 5567 Dwight Ave., San Jose, Calif. 95118. Distributed by COMICS & COMIX. All rights reserved. Entire contents copyright 1976 by Gary Winnick and Frank Cirocco, editors. Letters of comment are urged; subscriptions and contributions are not. This issue: \$1.00

Table of Contents



ROGUE WORLD LETTERS



EDITORS

Frank Cirocco Gary Winnick

CONTRIBUTORS

Neal Adams Brent, Anderson Jeff Jones Steve Leialoha Alex Nino Steve Oliff Tom Orzechowski Carl Potts Tony Salmons

COVER COLOR Steve Oliff





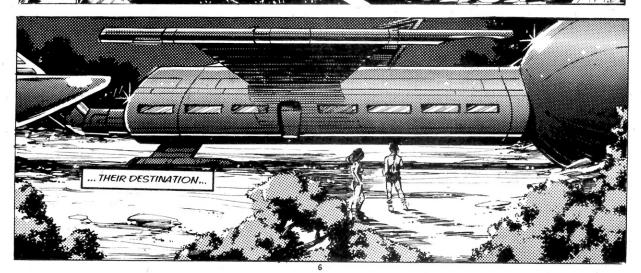


PENCILS: FRANK CIROCCO / TEXT: HORIZON ZERO GRAPHIQUES / INKS: STEVE LEIALOHA + CIROCCO / LETTERING: TOM ORZECHOWSKI





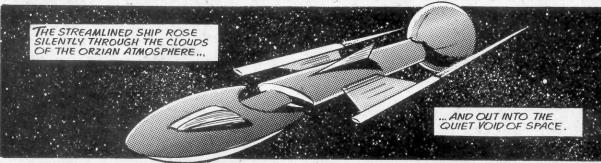














BY THE GODS! THIS IS THE LAIR OF A ONE-EVED DEMON!



IT FEELS GOOD TO BE RID OF THOSE UNCOMFORTABLE GUISES. NOW LET'S GET DOWN TO BUSI-NESS, CHATTERBOX.



THE SILENT MACHINE GAZED AT THE ORB... TRANSFIXED.



IT HAD SEARCHED THE CORNERS OF THE UNIVERSE, JUST WAITING-FOR THIS DAY.

THESE PAWNS HAVE DONE THEIR JOB WELL ... WITH THIS THIRD ORB IN MY POSSESION ...



ORBS.

THEIR DUE REWARD ... THE SOLITUDE OF DEATH!



YOU FOOL, DON'T YOU KNOW WHERE THE HELL YOU ARE?!

TAKE A LOOK OUTSIDE, SAVAGE!









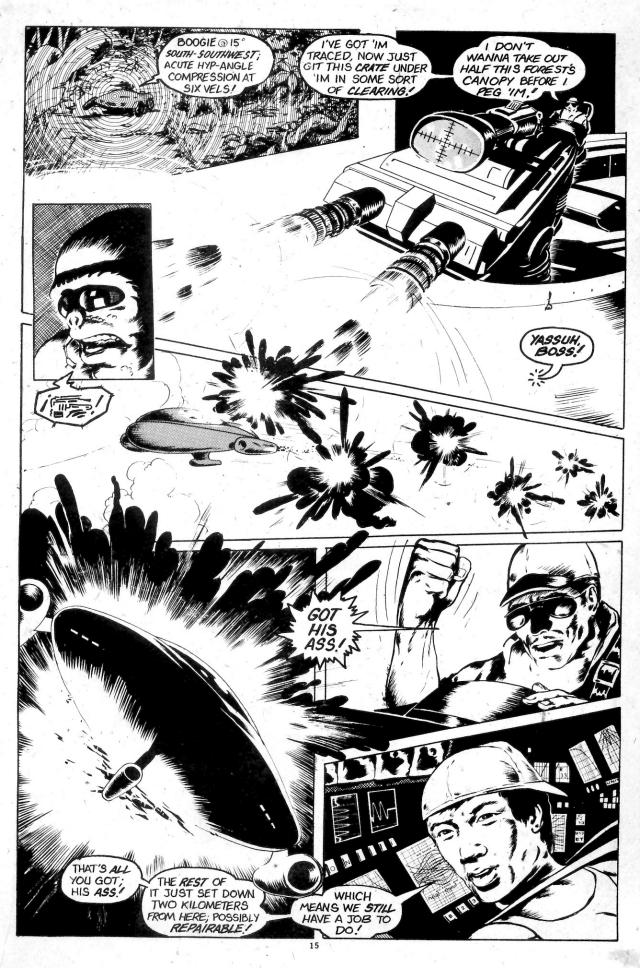




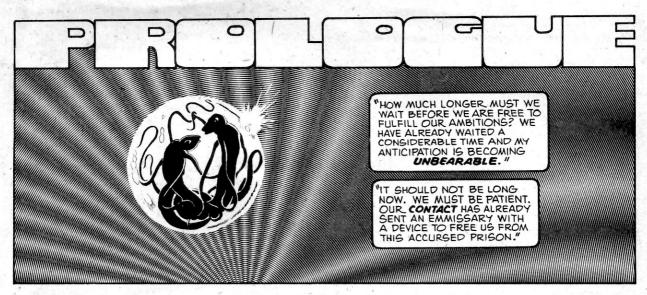


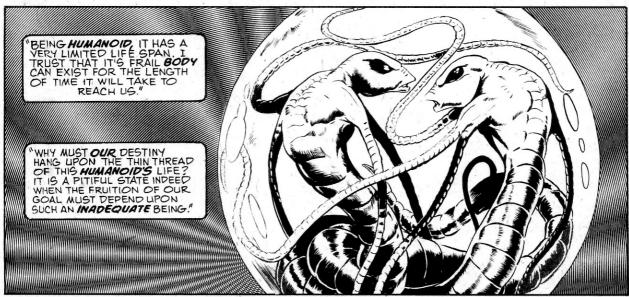






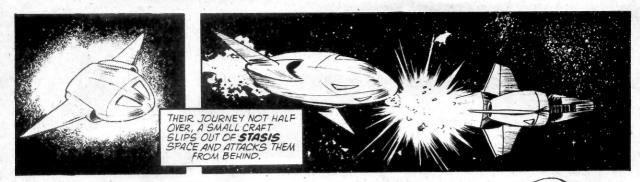






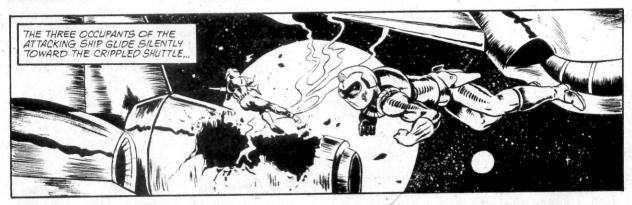










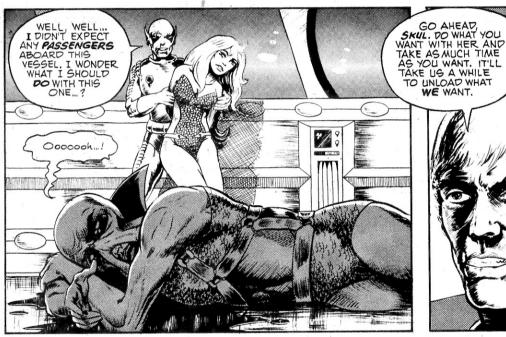










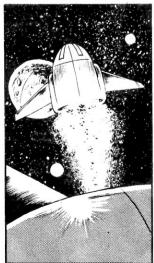




KYRA IS DRAGGED TO A DARK CORNER WHERE SKUL'S LIPS CUT INTO HERE IN A VIOLENT KISS, AS HE THROWS HER TO THE DECK, HE RIPS HER GARMENT AND SAVAGELY SATISFIES HIS APPETITE.



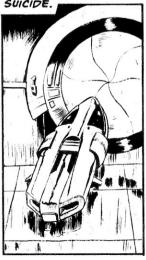
IT SEEMS LIKE AN ETERNITY BEFORE KYRA HEARS RECEDING FOOTSTEPS FOLLOWED BY THE CLANG-OF THE AIRLOCK DOOR. SHE KNOWS THE PIRATES ARE GONE.

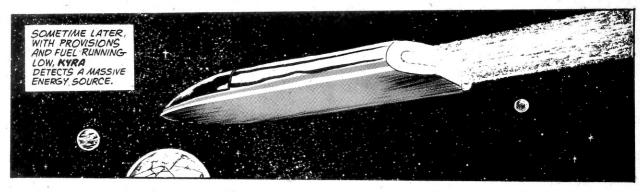


RETURNING TO **DALAEN'S**INERT FIGURE, **KYRA**DRAGS HIM THROUGH THE
CRIPORS OF THE
CRIPPLED SHIP TO THE
HANGER DECK.



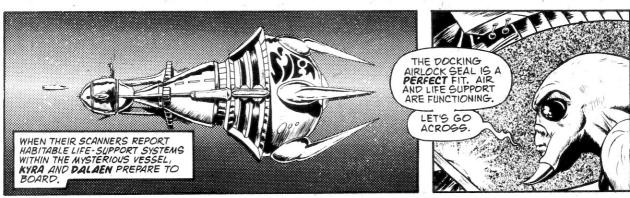
FINDING A LONE LIFEBOAT IN ITS BERTH, THE ABASHED GIRL PULLS THE WOUNDED AMBASSADOR ABOARD, NEITHER KNOWS THE FUNDA-MENTALS OF NAVIGATION IN SPACE, BUT TO REMAIN ABOARD THE SHUTTLE IS SUICIDE.

















MORE THAN HALF AN EARTH: YEAR LATER, ON A LAWLESS REFUGE PLANET, BRIGANDS AND CUTTHROATS CAROUSE AMID THE RUINS OF A FALLEN ALIEN CIVILIZATION...A CIVILIZATION SUPPOSEDLY RICH IN WEALTH. TREASURESEKING HOPEFULS FROM ALL CORNERS OF THE GALAXY COME TO SIFT THROUGH THE PLANET-WIDE RUINS. THESE ARE THE COLONISTS OF THE GALAXY AND THEY'VE CREATED A NEW AND DANGEROUS FRONTIER: THE PIRRTE PLANET KNOWN AS ROGUE WORLD.

KYRA AND DALAEN HAVE GONE FROM ONE LAWLESS PLANET TO ANOTHER IN AN ENDEAVOR TO FIND THEIR THREE ATTACKERS. USING-MONIES OBTAINED THROUGH THE SALVAGE OF THE ALIEN STARSHIP, THEY HAD BEGUN THEIR FRANTIC SEARCH FOR REVENGE. BUT IN SO DOING, EACH HAD GIVEN UP AN IMPORTANT ELEMENT OF THEMSELVES. DALAEN HAD ABANDONED HIS AMBASSADORIAL DUTIES, AND KYRA HAD RELENQUISHED THE SAFETY AND COMFORT OF HOME AND FAMILY. THE ONLY COMMODITIES THEY HAD RETAINED WERE THE CRYSTALINE PYRAMID AND THEIR THIRST FOR REVENGE. THEIR SEARCH HAS LED THEM HERE.





THE TWO PIRATE-HUNTERS HAVE FREQUENTED THE DECADENT SPACEPORT CITY TAVERNS FOR SEVERAL WEEKS TO NO AVAIL, UNTIL ON ONE PARTICULAR DAY THEY FIND **SKUL**, THE LEADER OF THE PIRATE TRIO. HE SITS STEEPED AND SMUG IN THE SECURITY OF HIS NARCOTIC BEVERAGE, UNAWARE THAT TWO PAIRS OF BURNING EYES WATCH HIM FROM A DARK CORNER OF THE ROOM.

FOR SEVERAL DAYS THEY HAVE OBSERVED HIM, AND HAVING DISCERNED A PATTERN IN HIS DAILY ROUTINE, THEY PREPARE TO INITIATE THEIR PLAN.

















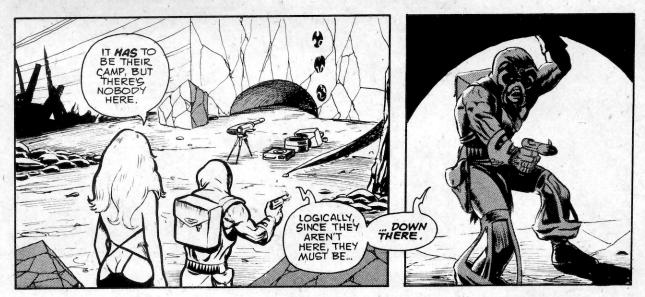


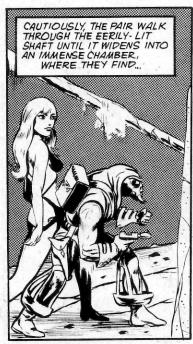


TRACES OF **DYANIDE** IN SKUL'S MOUTH REVEALED THE CAUSE OF HIS DEATH, NOT WANTING TO FACE TORTURE, HE HAD TRIKEN THE COWARDS WAY OUT. KYRA WAS ONLY SORRY THAT HE HAD DIED WITHOUT **PAIN**—BUT HE **HAD** DOUBLE-CROSSED HIS COMPANIONS WITH HIS PYING BREATH, THE NEXT DAY, **KYRA** AND **DALAEN** TREK TO THE RUINS: A DANGEROUS PLACE, INHABITED BY SCAVENGERS AND PIRATES, EACH SEEKING THE TREASURE OF A LOST CIVILIZATION.





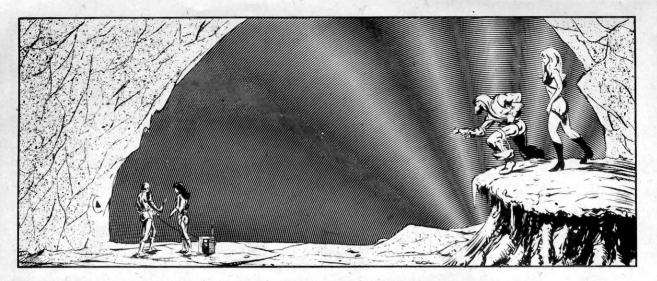


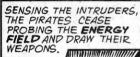










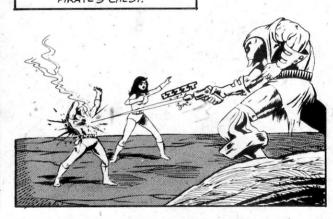




BEFORE FIRING HIS HAND WEAPON, DALAEN DROPS HIS BACK PACK, SPILLING ITS CONTENTS TO THE CAVERN'S ROCK



WITHOUT A THOUGHT, DALAEN FLICKS A THIN BEAM OF VIBRANT ENERGY FROM HIS PISTOL THAT MELTS THE MALE PIRATE'S CHEST.



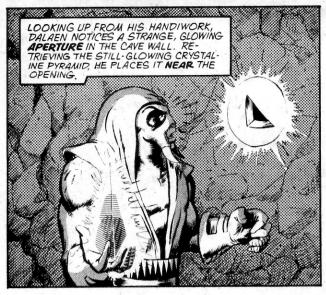
AS THE FEMALE
RETURNS FIRE,
HER BLAST
NEARLY DESTROYS
THE GLOWINGPYRAMID, WHICH
THEN BEGINS TO
WAYER\_ AND
PULSATE.





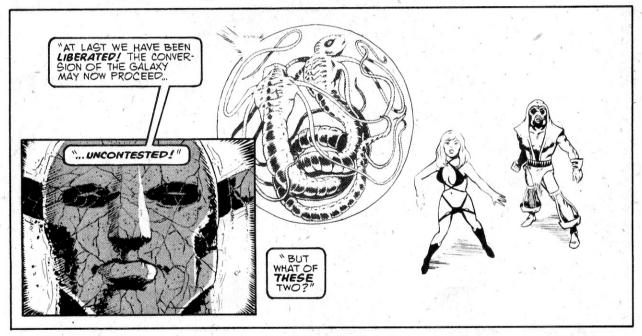


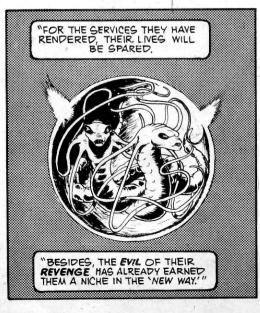
















# PROSE & CONS

Dear Frank and Gary,

I got the copies of VENTURE 4 a week ago or so. I consider it your best produc tion, a delight to study and a welcome addition to my collection of better quality 'zines. I'm flattered that you felt my support was worth mentioning.

I should probably pick a few things to comment on at random, because I doubt that right now, after mailing out Phantasmagoria 4 subscriptions and getting portfolio 7 printed, I could organize my response all that well. First off, the thing that caught my eye was the Kaluta illo, which I think has been published before. (some issue of Realm?) The contents format, like the format of your past issue, is really well-done; in fact, I have got to say that the layout of at least one of your stories (SYNAPSE), is far and away superior to all but a few gra-phic stories I've seen in the past decade. Lovely stuff, and naturally the rendering of it all seems inspired to heights beyond that of many professionals. I hope HORIZON ZERO GRAPHIQUES becomes an institution.

All I can say critically is to confirm a note in Don Newton's letter: the zip or transfer texture is often bothersome, eith-

er for being too obtrusive usually because of the size of the screen, as in Gary's BACKWORLD BRIGANDS - or else for dots rotting away in repro - for instance, SYNAPSE's last panel.

Also, I thought you were over-relying on solid blacks in the magazine: many of the pages- the covers, BRIGANDS, the centerfold, etc .- have areas of unrendered black that filled in repro. This is a vice for two reasons: one is that it's a kind of overkill, which causes black to lose it's power of emphasizing, etc. because it is overused; the other is for production reasons - solids show up as imperfections in printing and they also show through the back of a page rather distractingly. So now you know, and you can get back to work. Best wishes and regards to you all.

Best-

Kenneth Smith

Dear Frank.

Being sorta new at looking at fanzines, I wonder if I'm really qualified to make an With that qualifiintelligent comment. cation my reaction to VENTURE #4 (the 1st issue that I've seen) is one of enthusiasm and admiration.

That cover drawing by Frank really knocked me out, (right now I'm getting into R.E. Howard as I'm working on the RED SONJA strip. Howard's stuff is an illustrators dream.) There's so much information blended into that costume! A good job Frank! 

What fun the whole thing must be; putting the magazine together without the Code restrictions. I can't imagine it!

Keep at it Frank, Gary, and gang. If I were an editor, I'd find something for you to do straight off!

Sincerely-

Frank Thorne

Howdy Frank, Gary, and Brent.

Much thanks for the copy of VENTURE #4. You asked for a L.O.C., so here it is! First off, I'll talk about Frank's work. The cover was really nice. The inside front cover was very fine, also. Your chicks are getting a nice "Jonesish" feel to them. I was not particularly impressed with "Flasher". nicest thing in that was the city back-ground in the first panel. Most of the

centerspread figures were good but the castle or stockade was weak. The general layout was good, but you need to work on perspective (as do I!). Your short text-panel "Synapse" was the highlight of

this ish. The story was nice and some fine things were happening in the artwork.

Gary's story was okay. some narration problems, though. His art has the same basic problems as Frank's, plus he must learn lay out better. For Crom's sake, both of you please keep working.
The "Grimmley" shorts were pretty nice. The first one might not have registered to those who haven't seen Grimmleys previous strips. They wouldn't know how much he wants to leave. Brent's Batman page showed again the same basic problems.

The Kenneth Smith stuff was great as was the Larry Todd illo. All in all, a really nice issue.

> Carl Potts Continuity Assoc. New York, NY

There were

Dear Frank,

I thoroughly enjoyed VENTURE #4. I especially enjoyed "Synapse"; beautiful art and the laywas a nice change from the continuous side-by-side panels which are so common. The front and back covers were great, as was the centerspread. And how about more of Gukus and Mara?

I could go on and on, but I don't really know what to praise next. I'm looking forward to the next issue, and I hope there will be many more.

> Kenneth May Norfolk, Va.

Dear Frank and Gary,

Although "fanzine" has become almost an epithet of late, in all honesty, VENTURE is a fine example of what a fan-produced 'zine can and should be. The strength of VENTURE lies in your "staff" artists, Frank Cirocco and Gary Winnick. Frank's cover was a gem of ornate splendor, and Gary's back cover reminded me of early Jeff Jones. To comment on each illo is a great temptation, but in an effort to keep this letter down to a managable length, I'll resist that temptation. I will, however, mention the inside front cover (more illoes of ERB's Mars are definitely indicated), the centerspread (masterful), and the astronaut on page 2 (worthy of ANALOG).

"Backworld Brigands" was well-scripted given its length. The character of Gukus was handled with a fine light touch. The art, though a bit crude in spots, was good over-all.

Of the three Batman vignettes, "Flasher" was the most successful. Somebody ought to tell the Commissioner about his droll sense of humor. The "Grimmley's Tales" continue to be a light touch.

"Synapse" worked fairly well, though the personalities of the youths and the interaction between them could have been explored better. This could have been fruitfully contrasted with the route (sic) reactions of the adults. The illoes accompanying the tale were simply exquisite. Keep up the good work, fellas, the medium needs ya.

-Ed O'Reilly Ada, Ohio

Dear Franks, Gary, and Brent,

Well, it's l a.m., Carson's off, and I've just finished a bowl of Sugar Smacks, so I thought I'd better start the LOC you asked for.

Seriously, VENTURE is constantly fleshing out into a real high-quality 'zine. And it is still a fanzine. Just because it's done be enthusiastic fans with seemingly unlimited talent that produce a pro-level fanzine doesn't change that, and I'm glad.

Well, on to VENTURE #4: Frank Cirocco started the issue with a tremendous bang with his super fantastic cover. Also high on the list was the inside front cover of the Thark and the girl. I've always been an avid ERB fan; I just wish you'd do more of his stuff in VENTURE.

Gary Winnick's contribution to VENTURE 4, "Backworld Brigands", was superb---artwise. The script, however, barely kept me interested. I did like the main characters, especially Gukus. He has a demonic face that easily lends itself to expressing emotions well. A different writer (or a more polished Winnick writing style), perhaps Frank Morant, and these characters would make an extremely interesting series.

Ah yes, now to able (sic) Brent Anderson's cute "Grimmley's Tales". I've loved every one of these so far, and am always glad to see more installments of this frustrated imp. My favorite of the issue was the last one, and I liked the inclusion of the HORIZON ZERO GRAPHIQUES robot. Grimmley does need some sort of companion, even if it's only a lamp. Hey, how about seeing a serious Anderson strip in VENTURE? I liked "The Incident" in issue one, but that's all I've seen! More Anderson!

Those little Batman vignettes scattered thruout the issue were all good, but I think I liked "Flasher" the most. I love Frank's version of Bats. Anderson's was great, too, but I'm afraid I didn't like Pinkoski's satire. I never have liked his art.

Thanks for the con report. Since I can never get to any cons, I really eat up any photos I can get my hands on. Hey, so now I know what the omnipotent Frank Cirocco looks like! They never live up to your expectations, do they? (Heh, just kiddin' you there, Frank.) while we're on the subject of Frank Cirocco, his centerfold was really fantastic! I'm a freak for detail, and you really let loose. The Potts illo on page 20 was interesting. He reminds me of Ed Romero.

Now to the high point of the whole issue; "Synapse"! This was, by far, the best literary contribution yet in VENTURE. Frank Morant I really loved that story! I'm not much of a story commentator, but I will say I loved it. Oh yeah, and Frank C. did a great job of illustrating it, also.

A haunting inside back cover of Vampi by Todd and a striking back cover by Winnick rounded out a fanzine that will stand out in fandom. I really believe I have run out of adjectives (although my use of them has always been a little repetitive)!

Well, I apologize (as I always do) for being so long-winded, but you asked for it!

Friends-

Ken Meyer Jr. Hill AFB, Ut.

### - EDITORIAL

It may sound redundant, but we would again like to thank all the fans of fanzines and the comic media for making VENTURE the success it is. This success has enabled us to produce a much slicker magazine, complete with full processed color covers and a slightly altered format. Write to us and let us know what you think of this new format. Is it still a fanzine? Is it a prozine? Is it an underground? Or is it something different? Let us know. This time around we would like to thank Orvy Jundis for the back cover illustration by Alex Nino, and Brent Anderson for his co-editorial work. Unfortunately, along with the good news of VENTURE's success, there is a bit of bad news. This is the last issue of VENTURE, at least for a while. It has been an annual publication for the past five years, and we have enjoyed producing it year after year, but we now want to try out different genres in the medium. Kenneth Smith (PHANTASMAGORIA) expressed a hope that HORIZON ZERO GRAPHIQUES becomes an institution. Well, we hope he's right. Our intention is to produce an entire new series of comic magazines, but this is in the future. In the meantime, you have this issue and our trust that you respond favorably to the new format. It is your response on projects such as this issue that will determine when our new projects get under way. We hope it is very soon.



## Unrendering a conclusion t







