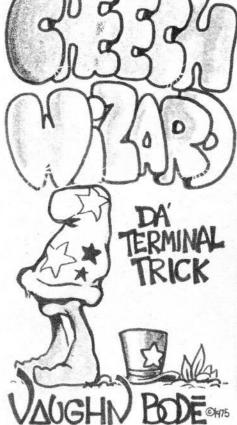


TO ESGRIPONSONSER



OKAY, BODE! I IS STILL WAITIN' FER YOU TO DO A FUKIN' TRICK!

YEP! EVEN IF
YOU IS DA... DA...
CREATOR... YOU
STILL GOTTA DO
A TRICK NOW AN'
THEN TO KEEP DA
FAITHFUL HIGH!!

I DO NOT. I

AM THE

CREATOR!

I ONLY HAVE

ONE TRICK

AND IM DONE.

HEY, ASSHOLE,
IF YOU DOESN'T GET
ITON AN DOA FUKIN'
TRICK I IS GONNA
KICK YER BALLS
ALL DA WAY TO DA
LAUGHIN LIGHT!





COMET.!

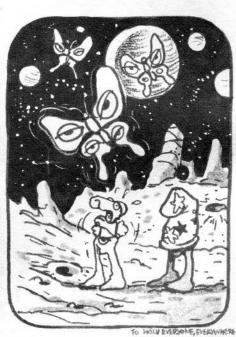
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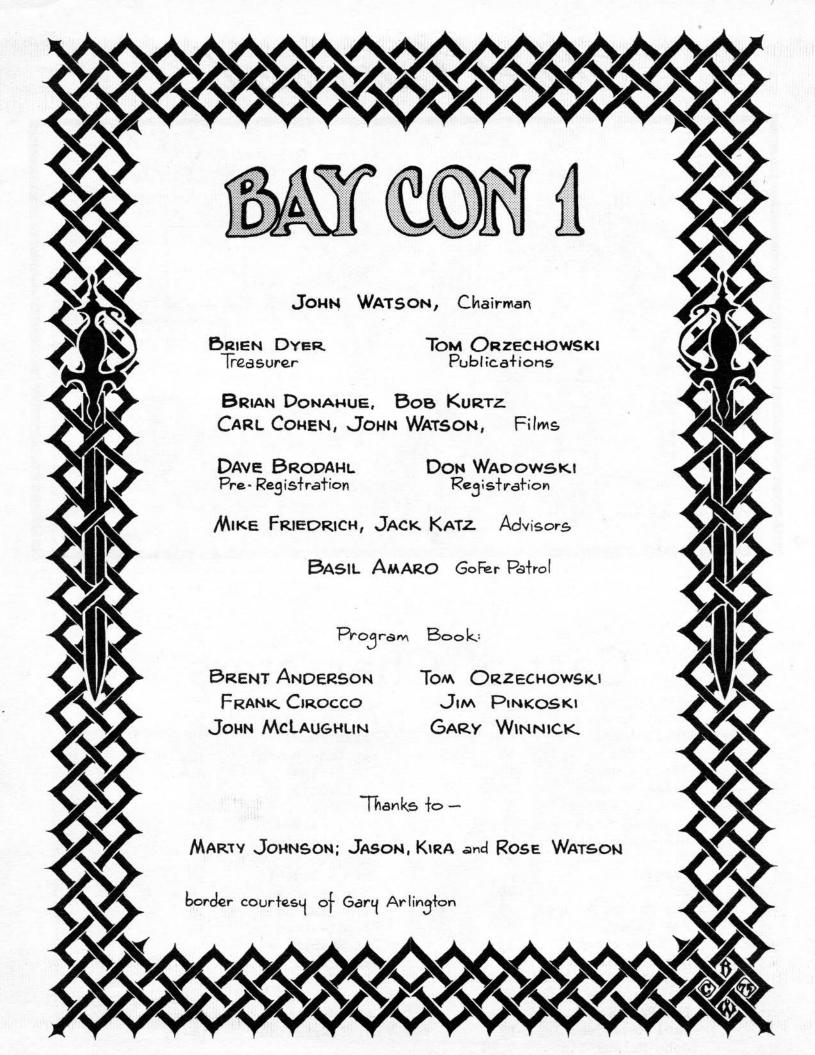
HE'S GONE ...

ONLY A TRICK... CNLY ATRICK...

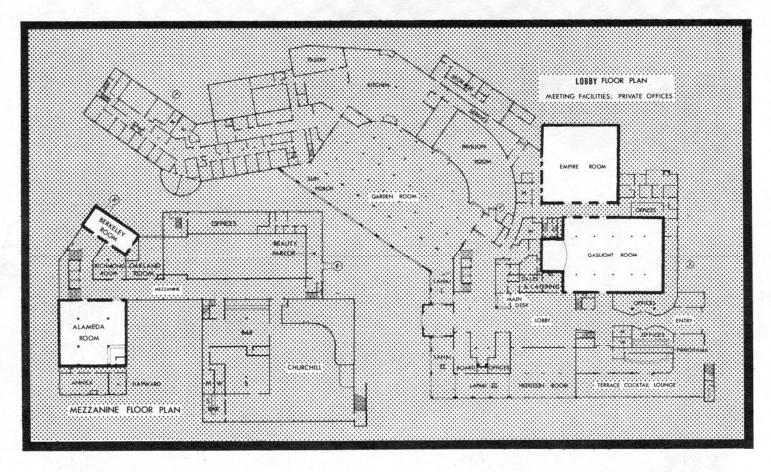








Hotel Claremont



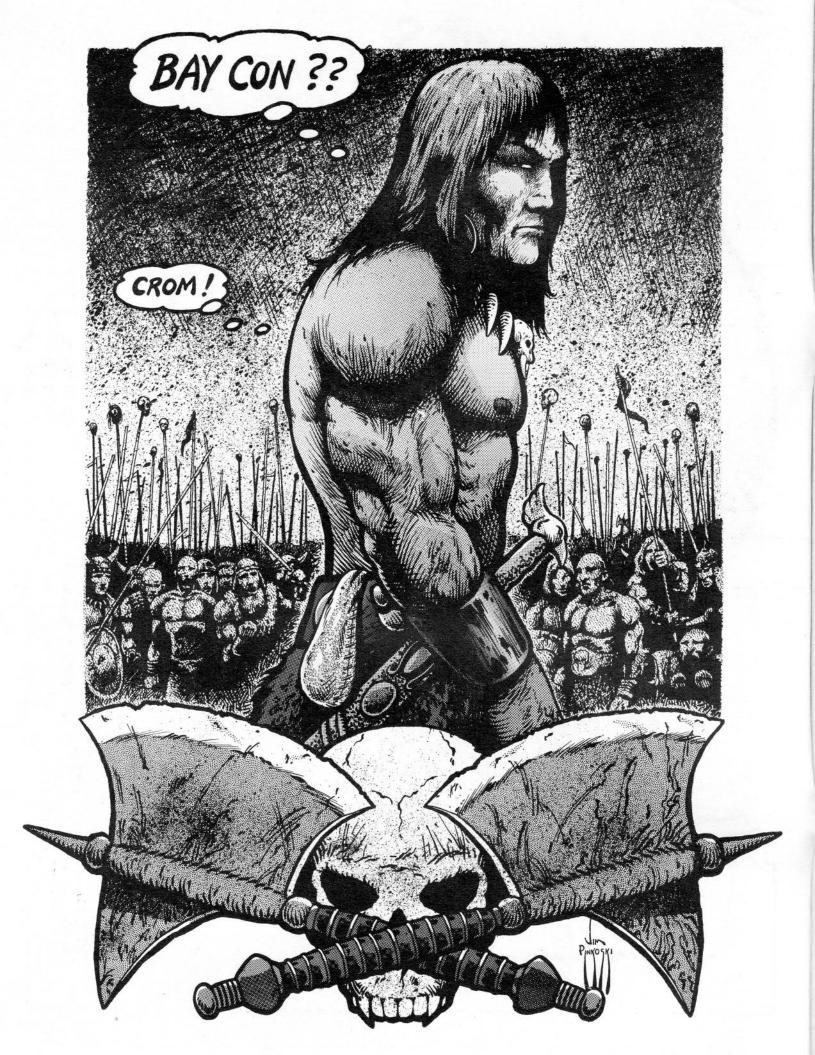
Cast of Characters

Brent Anderson	19,22,24,41	Ken Meyer Jr.	24
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Markham-Toye	47	Becky Wilson	3,12
Lee Marrs	42	Gary Winnick	30
Paul Mavrides	13	Berni Wrightson	14-15
John McLaughlin	9.28	- American American	AMARY STORIG



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DON'T MISS ALL THE CUT UPS G Frank Hill





KUBERT is a name that's been associated with the comics industry for quite some time. In fact, Joe's been at it now for 36 years. Ahh, the inevitable question: "How does he do it?"

1938: Joe Kubert, 12 years old and still in high school, is already "in the business." Reflecting on his earliest efforts, Joe Said: "I started working for Mr. Harry A. Chessler...I worked in his office 1½ hours a day, after school, and he gave me five dollars a week. ...I was allowed the run of the place --to look over the artists' shoulders and watch them work --and to ask their criticisms of my own work. These guys were just wonderful --their patience and their helping hands did much to engender a desire in a very young boy to be a successful cartoonist."

In 1942, Joe's first strip work, Volton, appeared in an issue of Catman comics. After that, he worked as an inker on a character called Spirit, with Lou Fine and Alex Kotzky. Then, in a 1944 issue of All Star Comics, Kubert's first job for National was printed. Through the rest of the 40's, changing and developing his style as he went, he handled a good number of DC's heroes, including: the Flash, Wildcat, Zatara, Crimson Avenger, Shining Knight, Newsboy Legion, Star Spangled Kid, Sargon the Sorcerer, and Johnny Quick.

During the 50's, Joe slackened his pace at National to do some free-lancing for other companies. Crimebuster for Lev Gleason Pubs., Son of Sinbad and some terror tales for St. John Pubs., Archie (when Bob Montana first created the character for MLJ); small jobs for Avon and the others (besides his DC work) where he handled characters like The Vigilante, Dr. Fate, Black Cat, Jesse James, and the Boy Commandos; and even a short stint with EC.

The two achievements of these years that stand above all his other efforts are *Viking Prince*, done with Robert Kanigher for *DC*; and *TOR*, done with Norm Maurer for *Archer St. John*.

Having full-reign at the $St.\ John$ studio, Kubert took new directions with his mags. He and Maurer developed for the comics media what was then popular in films: 3-D. Mighty Mouse was the first 3-D comic published, but TOR is what the fans remember. Said Joe concerning his $St.\ John$ work: "My preference toward TOR is simply because this is my own personal idea and property. In the TOR books $(1,000,000\ Years\ Ago)$, I created the character, wrote it, drew it, lettered it, colored it; and at one point, took the original art down to the engraver and set 'em up in front of the cameras, for shots to be set on the metal to be etched."

In 1958, Joe went back to DC full time. The creation and development of Hawkman and (with Bob Kanigher) Sgt. Rock, as well as other projects, large and small, kept him extremely busy...but happy. "Unlike many people in the comic book business," remarked Kubert, "I don't feel myself demeaned in working for comics. The fact is, I've always enjoyed this media —and I've always given what I felt was my best to it. I'm not 'saving' my 'greatest works' for painting, or advertising art, or even 'pop' art! My best efforts are what you see now!"

However, in the spring of 1966, Joe left the DC bullpen once again. This time to collaborate with writer Robin Moore on a syndicated newspaper strip. "Tales of the Green Beret" began on Monday, April 4th, 1966; and ran as a daily strip with a color Sunday supplement, until the winter of 1967, when Joe turned the strip over to John Celardo; and went back to DC "...at the behest of Carmine Infantino (a friend of long-standing)."

Working again with Bob Kanigher, Kubert helped create and develop *The Enemy Ace*, a character that presented both sides of the conflict and insanity of war. Then, in the summer of '68, Kanigher was forced to retire from his editorship because of health, and Joe became editor of *DC*'s war mags, as well as part time editor of *Showcase*. But that didn't keep him from drawing.

Joe & Bob created Firehair, the odyssey of a "White Indian" who had to search the land ... to try to hew-out a place for himself in a world he could not begin to understand. And in '70, The Unknown Soldier.

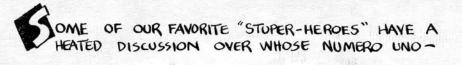
Then, in 1972, DC acquired the contract to a myriad of Edgar Rice Burroughs' characters; and Joe got Tarzan. And Korak. And along with them the praise of many an ERB fan for pringing to comics the most accurate conceptualization of these characters outside of the novels themselves.

And since then, Rima, and the beautiful large-format Bible... and all those fantastic covers. And, of course, his latest coup: the return of TOR...

And attending conventions. And, uh, now you know just how Joe Kubert "did it" ... AND HOW HE STILL DOES.

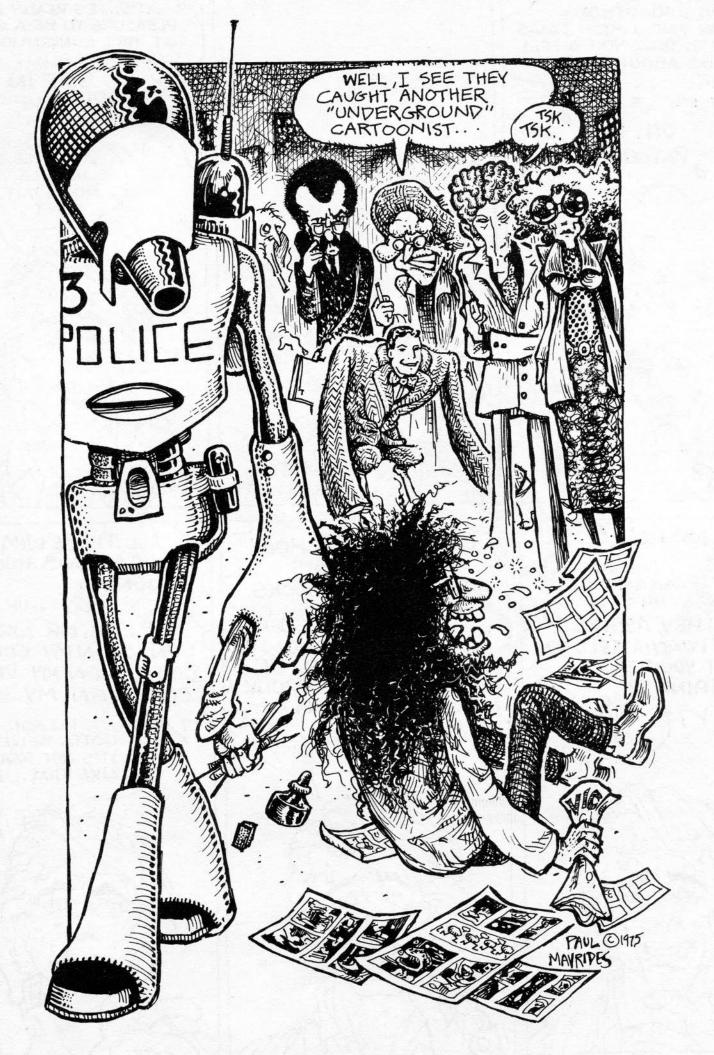
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Tom Orzechowski





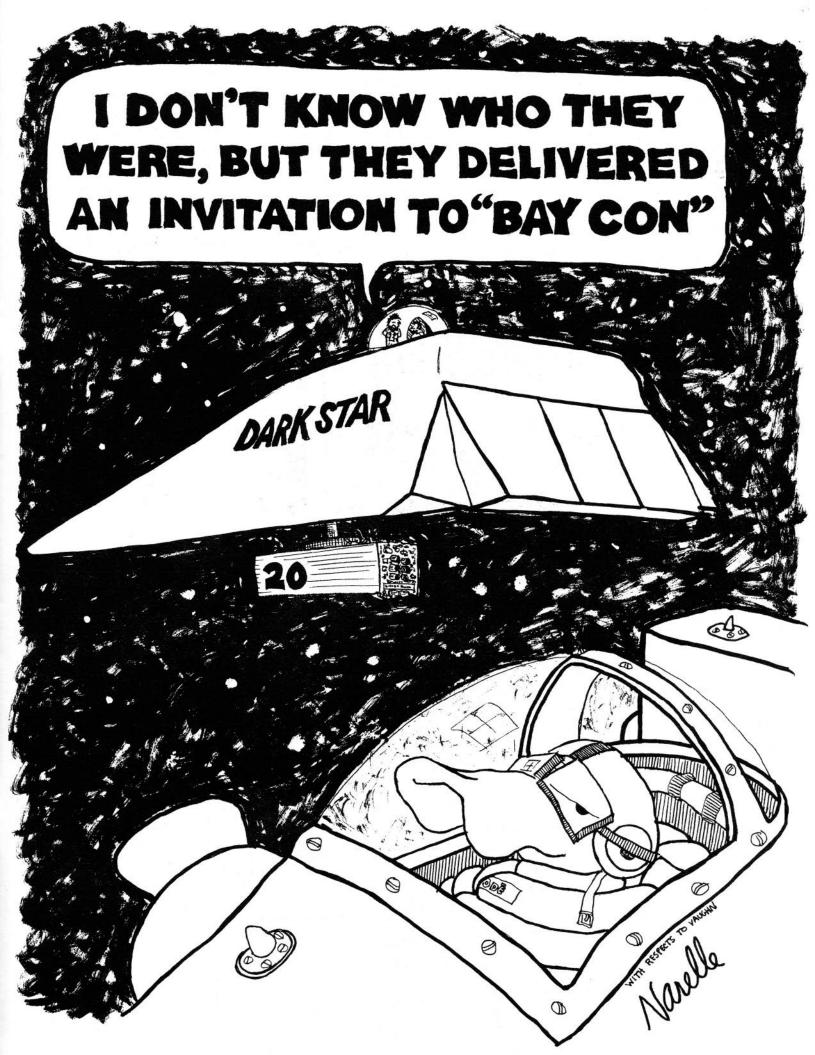














JOHN ROMITA-

John Romita was born in Brooklyn, New York in 1930, and at the age of five he started drawing various Disney characters; Pinocchio, Bambi, and Dumbo being his favorites. He also produced the usual amount of backdrops and holiday decorations while he served his stretch in grammer school. These influences soon gave way to a more realistic style. John began emulating Milton Caniff's TERRY AND THE PIRATES.

His direction of interests shifted again after he attended the High School of Industrial Art (which has since become the School of Art and Design), from comic art to magazine illustration. Milt Caniff gave way to Robert Fawcett, Austin Briggs, and Noel Sickles.

After his graduation in 1947, John entered the commercial art world and made \$35.00 a week drawing Coke bottles and auto ads.

He was asked by a friend in 1949 to "ghost" pencil a story, and so, he temporarily entered the comic book industry. He's still at it!

John was drafted two years later, but he still did what he did best, and that was draw. At Fort Jay in New York, John did recruiting posters and some comics when he could find the spare time.

In 1953, John Romita had become Sargeant Romita. He resisted the temptation to re-enlist in the Army and returned to the comic book field. He drew every kind of comic strip one could imagine; mystery, crime, science-fiction, war, romance, western, and jungle; for Stan Lee and Atlas Comics (which would later become Marvel Comics.) He tried drawing a super hero strip for a year when he did CAPTAIN AMERICA. This stint re-piqued his admiration for the "Master"-- Jack Kirby, but the time was not yet ripe for the super hero, so Cap was dropped.

At this time, John drifted over to National, and for eight years, from 1957 to 1965, he drew romance comics.

Marvel Comics experienced a surge of popularity in the mid-sixties, and John found himself back doing super heroes for Stan Lee. He inked an issue of the AVENGERS, then went on to draw other titles. He did a few DAREDEVIL, HULK, and CAPTAIN AMERICA strips before taking a more permanent position drawing SPIDER-MAN, after Steve Ditko departed the strip. The books sold well, and John found himself illustrating the "wall-crawler" for the next six years.

When Jack Kirby left Marvel and the FANTASTIC FOUR, John stepped into the pencilling chores. After only a few issues he went back to CAPTAIN AMERICA (for the third time!) and then back to Spidey.

With all this varied background in the comics field behind him, John became Art Director at Marvel, a position he holds now. Even though his work load as Art Director is enough to keep him busy, John Romita still makes time to draw the covers to many of the books on the Marvel line.

-Brent Anderson





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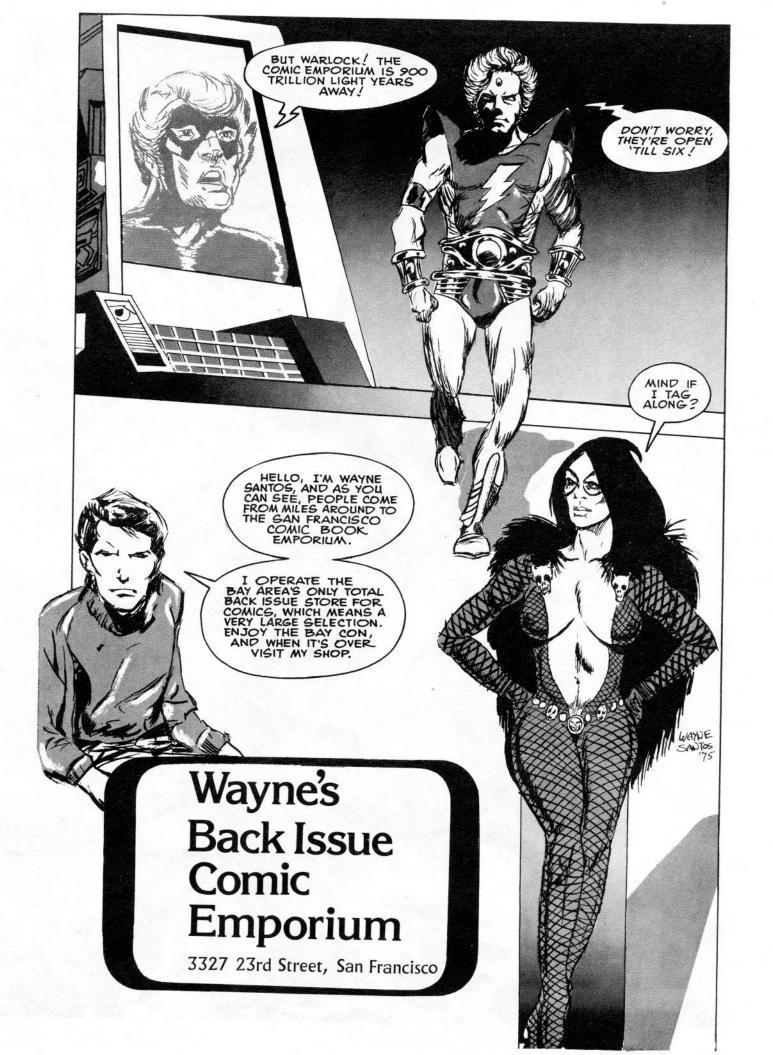


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@ 1974 City Hagazine









JOHN WELAUGHLIN

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SMILE, CLAW!
THIS IS
BAY CON 1!

DAREDEVIL, I AM SMILING! THIS IS IT!





@-GARY WINNICK-75



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OH I PEAD

PORY HAYES!

HEE!HEE!HEE!YES,

HE'S MY BOY!I JUST

COULDN'T LIVE WITH
OUT MY PORY!

HEE!HEE!HEE!

I TEND
TOWARD THE
CREATIVE SENSITIVITY
OF MICHELE BRAND! BUT
THEN I'VE ALWAYS BEEN A
HOPELESS WOMEN'S
LIBBER AND A SUCKER
FOR A PRETTY FACE!

I'M A...DUH...A

WOMEN'S LIPPER...

TOO! DUH, D'AT'S WHY I

LIKE SPAIN'S FUNNYBOOKS! YEAH! D'AT'S

WHERE IT'S AT!

BUT CAN HAYES
EQUAL S. CLAY
WILSON'S AESTHETIC
TREATMENT OF
PIMPLES? I
THINK NOT!

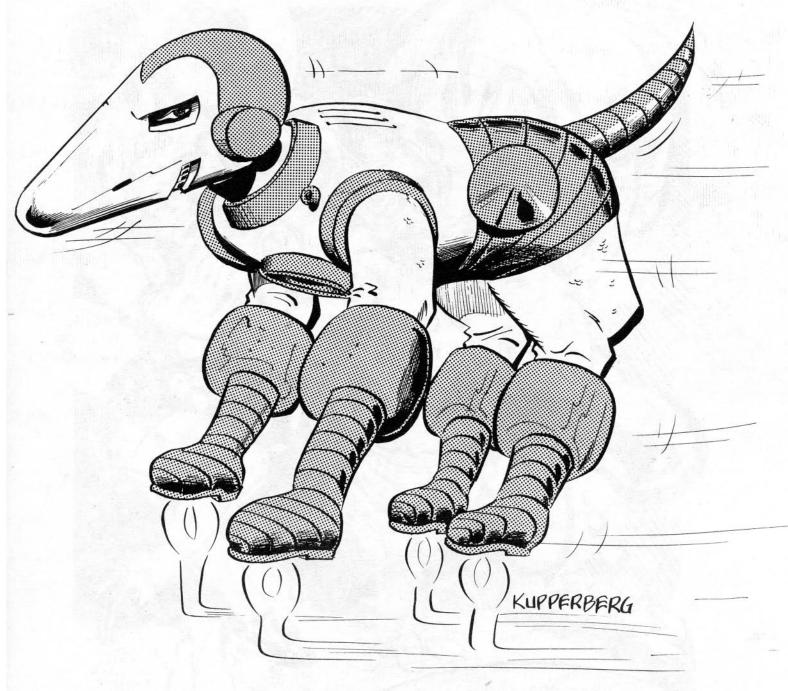
COURSE,
CRUMB'S STORIES
GOT THAT HUMAN
ELEMENT! THEN AGAIN,
FOR A REAL FINE
DRAMATIC SHOW, YEW
JES' CAIN'T BEAT
THAT MICKEY
MOUSE!

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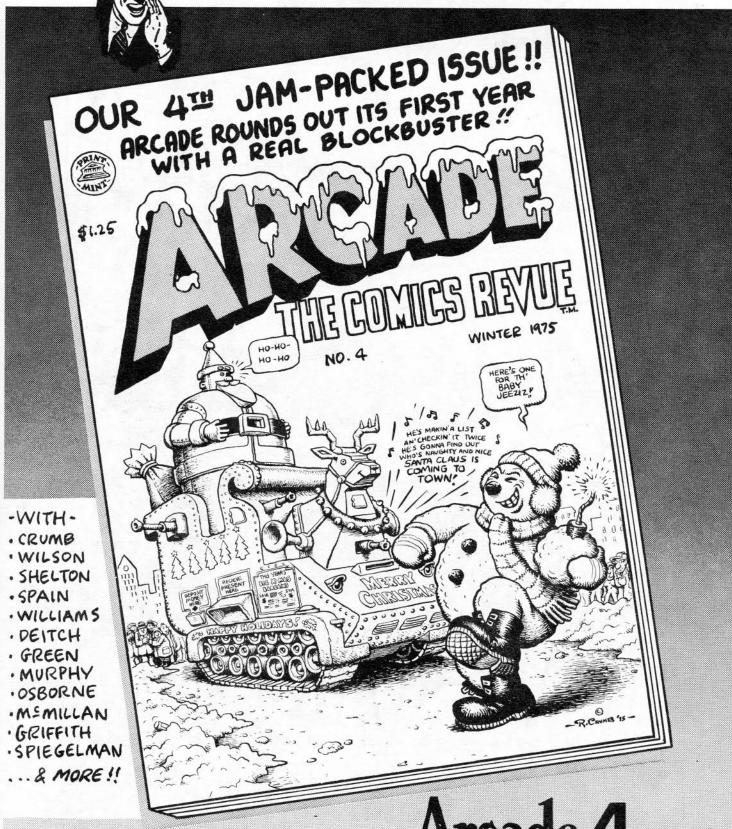


SEE THIS FATTY RUNAWAY CHOMP HER WAY THROUGH A WHOLE NEW SET OF ADVENTURES! YES, GANG ...

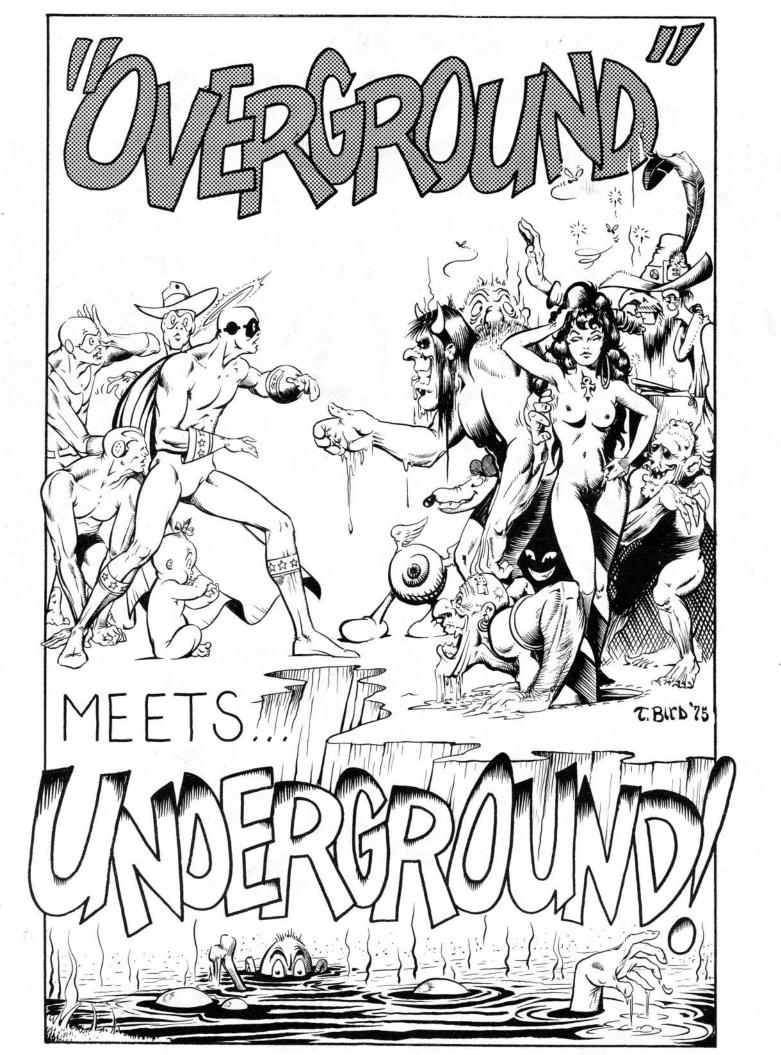
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Jack Katz has pencilled and inked stories for Archie, Atlas (later Marvel), National, Skywald, Marvel, Standard, Fiction House, C.C. Beck, Chesler, Kirby, Saint John, Iger-Eisner, and Jim Warren. He has created THE FIRST KINGDOM, a projected 24-volume graphic novel. The first four books of the series introduce the main body of the work. His hero, Tundran, will be born at the end of Book Four.

